



	2-Year- Olds/ Nursery	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
GAMES	0-3Fit themselvesinto spaces, liketunnels, densand large boxes,and movearound in them.Enjoy starting tokick, throw andcatch balls.Walk, run, jumpand climb – andstart to use thestairsindependently.Spin, roll andindependentlyuse ropes andswings.3-4Skip, hop, standon one leg andhold a pose fora game likemusical statues.Start taking partin some groupactivities whichthey make upfor themselves orin teams.	Further develop and refine a range of ball skills including: -throwing -catching -kicking -passing -batting -aiming Develop confidence, competence, precision and accuracy when engaging in activities that involve a ball. ELC Negotiate space and obstacles safely, with consideration for themselves and others Demonstrate strength, balance and coordination	Can travel in a variety of ways including running and jumping. Beginning to perform a range of throws. Receives a ball with basic control. Beginning to develop hand- eye coordination. Participates in simple games. Applies skills in a variety of sports and games including football, tennis, basketball and cricket.	Confident to send the ball to others in a range of ways. Beginning to apply and combine a variety of skills (to a game situation). Develop strong spatial awareness. Beginning to develop own games with peers. Understand the importance of rules in games. Develop simple tactics and use them appropriately. Beginning to develop an understanding of attacking/ defending. Applies skills in a variety of sports and games including	Understands tactics and composition by starting to vary how they respond. Vary skills, actions and ideas and link these in ways that suit the activity of the game. Beginning to communicate with others during game situations. Uses skills with coordination and control. Develops own rules for new games. Makes imaginative pathways using the equipment. Works well in a group to develop various games. Beginning to	Vary skills, actions and ideas and link these in ways that suit the activity of the game. Shows confidence in using ball skills in various ways and can link these together. Uses skills with coordination, control and fluency. Takes part in competitive games with a strong understanding of tactics and composition. Can create their own games using knowledge and skills. Works well in a group to develop various games. Compares and comments on	Vary skills, actions and ideas and link these in ways that suit the activity of the game. Shows confidence in using ball skills in various ways and can link these together. Uses skills with coordination, control and fluency. Takes part in competitive games with a strong understanding of tactics and composition. Can create their own games using knowledge and skills. Can make suggestions as to what modifications can be made to differentiate a	Vary skills, actions and ideas and link these in ways that suit the activity of the game. Shows confidence in using ball skills in various ways and can link these together effectively. e.g., dribbling, bouncing, kicking Keeps possession of balls during games situations. Consistently uses skills with coordination, control and fluency. Takes part in competitive games with a strong understanding o tactics and composition. Can create their





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			to compete with each other in a controlled manner. Beginning to select resources independently to carry out different skills. Begins to apply skills in competitive games including netball, handball tennis, and cricket.	creation of new games. Can make suggestions as to what modifications can be made to differentiate a game. Apply basic skills for attacking and defending. Uses running, jumping, throwing and catching in isolation and combination. Applies skills in competitive games including netball, handball, tennis, and cricket.	Apply basic skills for attacking and defending. Uses running, jumping, throwing and catching in isolation and combination. Takes part in competitive games including handball, tennis and cricket demonstrating a strong understanding of tactics and composition.	using knowledge and skills. Modifies competitive games. Compares and comments on skills to support creation of new games. Can make suggestions as to what resources can be used to differentiate a game. Apply knowledge of skills for attacking and defending. Uses running, jumping, throwing and catching in isolation and in combination. Takes part in competitive games including handball, tennis and cricket demonstrating a strong understanding of tactics and composition.
	run	warming up	awareness of space	ce	channelling	1
	jump	cooling down	scan		shielding	





Vocabulary	hop	space	change speed	width
· JCubbluly	skip	rolling	dodge	depth
	twist	balance	swerve	marking
	turn	awareness	position	tactics
	balance	opposite	grip	shadowing
	climb	tracking	trap	scanning
	catch	dodging	follow through	tackle
	throw	aiming	long barrier	analyse
	kick	control	rules	evaluate
	bounce	direction	tactics	backswing
	space	underarm	goal	pivot
	travel	sending	passing	weave
		travel	position	cushion
		run	chest pass	forehand
		skip	bounce pass	backhand
		hop	shoulder pass	volley
		jump	over-head pass	drop
		receiving	follow through	transfer weight
		bouncing	pace	stance
		striking	possession	move to receive
		kicking	attack	special awareness
		dribbling	defend	special awareness
		throwing	turning	
		catching	change direction	
		overarm	shoot	
		attacker	faking	
		defender	target	
			batting	
			fielding	
			bowler	
			wicket	
			base	
			accuracy	
			score	
			technique footwork	
			reaction	
			timing	
			zone	
			rally	
			net	
			wide	
			narrow	





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MOVEMENT	<u>0-3</u>	Progress towards	Copies and	Copies and	Translates ideas	Confidently	Beginning to	Exaggerate
SKILLS	Rollover: from	a more fluent	explores basic	explores basic	from stimuli into	improvises with a	exaggerate	movements and
JINILLJ	front to back,	style of moving,	movements with	movements with	movement with	partner or on	movements and	motifs (using
	then back to	with developing	some control	clear control.	support.	their own.	motifs (using	expression when
	font.	control and	and	Varies levels and	Beginning to	Beginning to	expression when	moving)
		grace.	coordination.	speed in		create longer	moving)	Performs with
	Enjoy moving			•	copy, explore,		Developmentrestee	confidence,
	when outdoors	Develops the	Can perform	sequence.	compare and	sequences in a	Demonstrates	-
	and inside.	overall body	different body	Can vary the size	adapt	larger group.	strong	using a range of
		strength,	shapes.	of their body	movements and	Demonstrating	movements	movement
	Pass things from	coordination	Performs at	shapes.	motifs to create	precision and	throughout a	patterns.
	one hand to the	balance and	different levels.	-	a larger	some control in	sequence.	Demonstrates a
	other. Let go of	agility to		Add change of	sequence.	response to	Combines	strong
	things and hand	engage	Can perform 2	direction to a	Uses simple	stimuli.	flexibility,	imagination
	them to another	successfully with	footed jump.	sequence.	contextual		techniques and	when creating
	person, or drop	future physical	Can use	Uses space well	vocabulary to	Beginning to	movements to	own sequences
	them.	education	equipment	and negotiates	describe,	vary dynamics	create a fluent	and motifs.
		sessions and	safely.	space clearly.	compare and	and develop	sequence.	
	Gradually gain	other physical	sulely.		improve work.	actions and	Joquence.	Demonstrates
	control of their	disciplines	Balances with	Can describe a		motifs.	Moves	strong
	whole body	including	some control.	short sequence	Applies	Demonstrates	appropriately	movements
	through	dance,		using	compositional	rhythm and	and with the	throughout a
	continual	gymnastics,	Can link 2-3	appropriate	ideas	spatial	required style in	sequence.
	practice of large	sport and	simple	vocabulary.	independently	awareness.	relation to the	Combines
	movement, such	swimming.	movements.	Descrete	and with others	dwareness.	stimulus.	flexibility,
	as waving,	svinning.	Deversion	Responds	to create a	Modifies parts of	Beginning to	techniques and
	kicking, rolling,	Combines	Remembers	imaginatively to	sequence.	a sequence as a	show a change	movements to
	crawling and	different	simple	stimuli.	3000100.	result of self-	of pace and	create a fluent
	walking.	movements with	movements and	Even la vera even el	Beginning to	evaluation.	timing in their	sequence.
	Walking.	ease.	dance steps.	Explores and	notice similarities		movements.	sequence.
	Clap and stomp	0030.	Links movements	creates different	and differences	Links skills with	movements.	Moves
	to music.	Uses core	to sounds and	pathways and	between	control,	Uses the space	appropriately
		muscle strength	music.	patterns.	sequences.	technique, co-	provided to his	and with the
		to achieve a		Uses equipment	Uses turns whilst	ordination and	maximum	required style in
	<u>3-4</u>	good posture	Responds to	in a variety of	travelling in a	fluency.	potential.	relation to the
	Continue to	when sitting at a	range of stimuli.	ways to create a	variety of ways.	Understands	lana ang sing sa sa sitila	stimulus.
	develop their	table or on the		sequence	valiety of ways.	composition by	Improvises with	
	movement,	floor.		•	Beginning to	performing more	confidence, still	Beginning to
	balancing,	1001.		Link movements	show flexibility in	complex	demonstrating	show a change
	riding (scooters,	Confidently and		together to	movements	sequences.	fluency across	of pace and
	trikes and bikes)	safely uses a		create a			their sequence.	timing in their
	and ball skills.	range of large		sequence	Beginning to	Beginning to use	Modifies parts of	movements.
		and small			develop good	contextual	a sequence as a	
					technique when	vocabulary to		





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Go up steps and stairs or climb up apparatus using alternate feet. Increasingly be able to use and remember sequences and patterns of movement which are related to music and rhythm. Match their developing physical skills to tasks and activities in their setting.	apparatus indoors and outside, alone and in a group. Develops overall body-strength, balance, coordination and agility. <u>ELG</u> Move energetically, such as running, jumping, dancing, hopping, skipping and climbing.		travelling, balancing, using equipment etc	describe how to improve and refine performances. Develops strength, technique and flexibility throughout performances. Creates sequences using various body shapes and equipment. Combines equipment with movement to create sequences.	result of self and peer evaluation. Uses more complex contextual vocabulary to compare, improve and refine work. Select and combine their skills, techniques and ideas. Apply combined skills accurately and appropriately, consistently showing precision, control and fluency. Draw on what they know about audience appreciation and composition when performing and evaluating. Analyse and comment on skills and techniques and how these are applied in their	Improvises with confidence, still demonstrating fluency across their sequence. Moves with fluency, linking all movements and ensuring they flow. Demonstrates consistent precision when performing sequences. Modifies parts of a sequence as a result of self and peer evaluation. Uses more complex contextual vocabulary to compare, improve and refine work. Plan and perform with precision, control and fluency, a movement sequence showing a wide range of actions including useriations in the sequence
					how these are	range of actions





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						Develops strength, technique and flexibility throughout performances. Links skills with control, technique, co- ordination and fluency. Understands composition by performing more complex sequences.	speed, levels and directions. Performs actions, with an emphasis on extension, clear body shape and changes in direction. Draw on what they know about audience appreciation and composition when performing and evaluating. Analyse and comment on skills and techniques and how these are applied in their own and others' work. Develops strength, technique and flexibility throughout performances.
jump dance hop skip climb slither bounce under over		jump land rock roll grip hang push pull bounce		rotation spinning strength stamina combine approaching leaving height inversion		counterbalance counter-tension tension obstacle straddle over aesthetic judgement asymmetry symmetry	
	dance hop skip climb slither bounce under	dance hop skip climb slither bounce under	dancelandhoprockskiprollclimbgripslitherhangbouncepushunderpull	dancelandhoprockskiprollclimbgripslitherhangbouncepushunderpull	dancelandspinninghoprockstrengthskiprollstaminaclimbgripcombineslitherhangapproachingbouncepushleavingunderpullheight	dancelandspinninghoprockstrengthskiprollstaminaclimbgripcombineslitherhangapproachingbouncepushleavingunderpullheight	jump dance dance lance lance lance dance land lance lance land lance lance land lance lance land lance lance land lance lanc





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Rotherfield	between climb stretch pull push tall small crawl shuffle slide	skip step spring crawl slide stop still slowly shape tall long wide narrow direction down forwards level high low pathway zigzag straight mood along around across over under through beginning middle end	away across contrasting flow combinations sustained explosive gesture whole part weight unison canon repetition action and reaction structure motif dance phrase tension extension relaxation improvisation explore	matching flight crouch inclined Formation pattern rhythm variation axis 90°, 180°, 270°, 360 suppleness, inverted
ATHLETICS		Can run at different speeds. Can jump from a standing position. Can change speed whilst running. Can jump from standing posi with accurac	at speeds appropriate for the distance. build a variety of running techniques. Can perform a	Develops a variety ofPerforms a variety ofrunning techniques.running techniques with confidence.Can perform a running jumpCan perform a running jump





Rotherfield	 						and the second s
		Performs a variety of throws with basic control.	Performs a variety of throws with control and co-ordination. Can use equipment safely.	with some accuracy. Performs a variety of throws using a selection of equipment. Begins to understand a team race. Can use equipment safely and with good control.	with more than one component. Beginning to record personal and peer performances and compare and evaluate these. Demonstrates accuracy in throwing activities. Describes good athletic performance using correct vocabulary. Develops running as part of a team. Can use equipment safely and with good control.	with more than one component. Record personal and peer performances and compare and evaluate these. Demonstrates accuracy and confidence in throwing activities. Describes good athletic performance using correct vocabulary. Explores different roles within a team race. Can use equipment safely and with good control.	with more than one component. Record personal and peer performances and compare and evaluate these. Demonstrates accuracy and confidence in throwing activities. Describes athletic performance using correct vocabulary. Confidently takes on different roles within a team race. Can use equipment safely and with good control.
Vocabulary		take off landing spring explode distance accelerate sprint jog lanes underarm overarm		pace momentum personal best relay baton changeover record runway combination over head sling throw transition		drive stages / legs phases conditioning endurance explosive flight hurdles posture sustain pull throw dynamic heave throw	





			stamina	
				Develops strong listening skills.
				Use s and interprets simple maps.
				Think activities through and problem solve using general knowledge.
				Choose and apply strategies to solve problems with support.
				Discuss and wor with others in a group.
				Demonstrates of understanding how to stay safe
			navigate compass orientate orienteering symbols communication scale plot route environment bogring	·
				compass orientate orienteering symbols communication scale plot route



